

**SOUTH AFRICAN
COMBAT RIFLE
ASSOCIATION**



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**Rules and Match
Conditions**

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<i>CODE OF CONDUCT</i>	4
<i>INFORMATION FOR COMPETITORS</i>	5
General	5
Breach of Rules	5
Penalties	5
Range Committee	5
Who may compete	6
Classification of shooters	6
Unit Teams	6 - 7
Discipline	7
Alcohol and drugs	7
Weather	7
<i>DRESS AND EQUIPMENT</i>	7
Dress	7
Ear Protection	7
Hand Protection	8
Webbing Equipment	8
Shooting Mat	8
Optical Aids	8
Rests	8
Slings	8
Ammunition	9
Rifles	9
Optical sights	10
Magazines	10
Trigger	10

CONDUCT OF THE SHOOT	10
Squadding	10
Safety Precautions	11
Range orders	11
Immediate Action Drills	11
Protests	12
Sight adjustment	12
Weapon inspections	12
Targets	12 - 13
Scoring	13 - 14
Excess hits	14
Firing on wrong target	14
Challenges	15
Ties	15
Misfires, stoppages, breakages	15
Timing	15
Coaching	16
Rifle firing positions	16
INDIVIDUAL MATCH CONDITIONS	17 - 27
TEAM MATCH CONDITIONS	28 - 35
CRITERIA FOR SELECTION (National Teams)	36
AWARDING OF COLOURS	37
NOTES	38

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Code of conduct for Competitors and Officials of the South African Combat Rifle Association

At this Combat Rifle Championship I commit myself to the following code of conduct on behalf of all competitors and officials.

I undertake to conduct myself in such a manner as to be of benefit to Combat Rifle Shooting as a sport.

My conduct will reflect the highest standard of good sportsmanship and will be based on the principles of honesty, fairness, integrity and self-discipline.

I will strive for the acceptance of others and treat one and all with respect and dignity.

I commit myself to abide by the rules and regulations as printed.

At no time will I resort to unfair practice, cheating or unsportsmanlike behaviour, which could be detrimental to the image of the sport.

INFORMATION FOR COMPETITORS

General

- 1 These rules are based on international standards and apply to all arms of service and privateers competing. Any infringement of these rules may lead to disqualification of a team or individual.

Breach of Rules

- 2 **Dangerous actions:** Competitors in breach of safety precautions will immediately be stopped and ordered to unload.
- 3 During rundown matches, a competitor in breach of the rules will be stopped, ordered to put the rifle on safe and place the rifle on the ground. He/she may only unload once the range has been cleared and only under supervision of the range or assistant range officer.
- 4 **Disqualification will result for deliberate transgression or cheating, which includes the following:**
 - a **Excess Shots**
Firing more shots in a timed exposure than is allowed by match conditions could result in disqualification.
 - b **Punctuality**
A competitor who is late for squadded matches and /or butt duties may be disqualified.
 - c **Illegal modification of weapon**
If any unauthorized modification of a weapon is found after a competitor has fired a match, the shooter will be disqualified.
 - d **Firing after the time limit**
For firing after the set time limit, the maximum number of points that could have been scored by the shots fired after the time limit, will be deducted from his score.
If this results in a minus quantity the score will be recorded as nil (0). This rule applies to those timed matches where fixed targets are used and the time limit is indicated by whistle or other devices.

Penalties

- 5 Disciplinary actions and penalties will be decided by The Disciplinary committee convened by the President of the SACRA, SACRA Board or the Range Committee.

Range Committee

- 6 A range Committee will be nominated and announced before the competition and will include the Range Officer and at least two senior SACRA officials. The SACRA President will have a veto in case of a deadlock and final say in arbitration.

Who may compete

- 7 The sport is open to the following trained and affiliated members of the respective arms of service and privateers:
- a SANDF Regular Force
 - b SANDF Reserve Force
 - c South African Police Service
 - d South African Correctional Service
 - e Invited International Teams
 - f Properly Constituted Clubs

Any member competing must have had the minimum training regarding the use of the R4/5 and or LM4/5 prescribed by his/her arm of service and private club members have to be declared Competent in the use of a semi automatic firearm as per the Firearms Control Act (Act no 60 of 2000)

Classification of shooters

- 8 Classification of shooters will be as follow
- a X Class
 - Members who shoot with an optical sight.
 - All International Competitors, irrespective of class.
 - b A Class
 - Members shooting with iron sights who are classified by their respective Provinces.
 - c B Class
 - Members who have been shooting Combat Rifle for less than 2 years.
 - This class is reserved for shooters with iron sights.
 - d Juniors
 - Competitors who on the day the Championship commences are younger than 25 years.
 - e Veterans
 - Competitors who on the day the Championship commences are 46 years and older, but not older than 54.
 - f Masters
 - Competitors who on the day the Championship commences are 55 years and older.

Unit, Composite(Mixed) and International Teams

- 9 a Unit Team comprises four shooters from:
- a. SANDF - 4 Members from the same Unit (Regular and Reserves)
 - 4 Members from the same Area Military Sports club. Units have preference to their members (meaning that if 4 members of a unit are entered in the current competition they can not enter in a MSC team)
 - b. SAPS - 4 Members from the same cluster (Head Office is categorised as a cluster)
 - c. DCS - 4 Members from the same Province
 - d. PCRC - 4 Members from a Properly Constituted Club
- 10 Composite/Mixed Teams are allowed to shoot alongside but shooters are only allowed to shoot in one Unit or one Composite Team.

- 11 Shooters selected for the SA International Teams will fire the matches with their unit teams, their scores will be drafted to count for the respective International Team.

Discipline

- 12 Discipline on and of the range must be maintained at all times.
- 13 The disciplinary code of conduct of SACRA and/or each arm of Service in respect of dress regulations, saluting and compliments must be adhered to at all times.

Alcohol and drugs

- 14 Alcohol may not be consumed by any competitor or official until the day's shooting has been completed.
- 15 Alcohol will only be consumed in the bar/canteen facilities provided.
- 16 The use of any drugs other than those prescribed by a medical practitioner/specialist are prohibited.

Weather

- 17 The range committee is empowered to stop the competition at any time should they consider that the weather conditions warrant it. The range committee/organizers are empowered to alter the program, including the cancellation of matches.

DRESS AND EQUIPMENT

Dress

- 18 All competitors from arms of service are to wear their issued uniform, private members will wear uniform as approved by the SACRA board. These uniforms consist of the following items:
 - a Jacket and or Jersey (Weather permitting)
 - b Shirt (T-Shirt optional)
 - c Trousers
 - d Boots
 - e Bush Hat or Cap
 - f Wet weather clothing (Weather permitting)

NOTE: No padding, inside or outside is allowed

No civilian clothing or items of foreign uniform are permitted.

Ear Protection

- 19 All competitors are to wear ear protection devices during matches.
The organisers are to ensure that earplugs are for sale and available from the Range Officer at all times, this includes League, Provincial and National Shooting Competitions/Exercises.

Hand Protection

- 20 Gloves, mittens or gauntlets of any description are not permitted to be worn during matches.

Webbing equipment

- 21 SANDF, SAPS and DCS members will wear webbing equipment/battle jackets as issued.
- 22 PCRC members to wear SANDF Pattern 88 Battle Jacket.
- 23 No modifications are allowed to be made to the webbing/jacket or pieces removed.

Shooting mat

- 24 A shooting mat may be used as protection for clothing but may not be thicker than 6mm uncompressed.
- 25 The mat will be laid flat on the firing point and may not be rolled or folded.
- 26 Nothing else may be used under or on the mat as a rest for the magazine.

Optical Aids

- 27 Binoculars and spotting scopes are allowed, together with their stands or rests, provided they do not inconvenience other competitors.
- 28 In coached team matches they may be used throughout.
- 29 No device or eyeglass of any description which assists or improves vision while aiming the rifle is allowed, for example spectacles with adjustable lenses or specialist monoculars.
- 30 This does not prevent the shooter from wearing prescription spectacles, safety glasses or contact lenses.
- 31 Attachments to the frames of spectacles are not allowed.

Rests

- 32 No artificial rest or attachments for steadying the rifle or arms, other than the sling as per Rules 35-37 may be used.
- 33 No holes may be dug or mounds built on the firing point.
- 34 While firing, the wall of the firing point may not be touched by any part of the shooter.

Slings

- 35 Only the standard R4/R5 sling as issued may be used by RSA competitors, International competitors to only use equipment as issued. No other, imported, self made or civilian slings will be permitted.
- 36 The sling may be used as a single point sling attached through the front sling bracket or as a two point sling attached to both sling brackets. It may be placed around ones arm and/or wrist but not around any other part of the shooters body. The sling must at all times be attached to the rifle during the firing of matches, even if not being used as an aid. The sling must not be attached to the rifle in such a manner that the shooter is restricted from carrying out weapon handling drills safely.
- 37 The attachment of a rifle sling is compulsory for the purposes of this competition.

Ammunition

- 38 An ammunition point will be established on the range and ammunition will be issued to the competitors.
- 39 Only ammunition issued on the range is to be used.
- 40 Foreign Teams may request to use their own service ammunition.
- 41 Competitors are to fill their own magazines.
- 42 Unfired rounds in any match will be forfeited and are not to be used for any subsequent match or exposure.
- 43 Unfired rounds or misfires must be handed to the range officer before the competitor leaves the firing line.
- 44 Empty cartridges and boxes are to be collected by competitors and placed in the receptacles provided.
- 45 Range officers will clear all weapons and inspect equipment before competitors leave the firing line.
- 46 Competitors are to make the following declaration (as per SA Army Order 23/01/10) in English, before leaving the firing point after the last exercise of the day:
***"No ammunition, cartridges, explosives or any parts thereof
in my possession, ear protection was available"***

Rifles

- 47 No private or service handguns may be carried on a person on the range.
- 48 Competitors are to provide their own weapons.
- 49 All weapons issued or purchased are to be used as issued by their arm of Service or purchased from a supplier without unauthorized additions or alterations.
- 50 Only one rifle per competitor may be entered/used for the duration of the competition. If a rifle is deemed unserviceable by the Armourer, the Range Committee may allow a shooter to enter a new rifle after it has been technically inspected and approved.
- 51 Only service rifles listed below are permitted:
 - a R4 or R5 Rifle as issued (1 in 9 OR 12 spin barrel)
 - b LM4 or LM5 Rifle as originally manufactured (1 in 9 OR 12 spin barrel)
 - c Galil (Model as issued by SAPS and SANDF)
 - d International competitors to use their service rifle as issued.
 - e International competitors are to submit a letter/document to the match director stating that their rifles are "as issued" by their respective force and are safe to use in the competition.
- 52 Only competitors shooting with optic sights are allowed to fit an ARMS butt or the CR-21 Polymer Butt cover. The CR-21 Cover may only be fitted in the following manner:
Attaching to the butt-stock with three screws, i.e. two on the back plain shoulder pad and one on the flat top surface, approximately 2.5cm from the front. Screws are to be surface mounted tapered head, allen-key or similar. A spacer or adjusting mechanism can be utilized under the front end stock screw to assist in attaining preferred cheek-piece height.
- 53 The standard rifle front sights may be of any diameter or colour.

Optical sights

- 54 The specification for optical sights to be used is as follow:
- a Any brand of scope may be used
 - b Variable Magnification up to maximum 4x
 - c Max 32mm Objective front lens
 - d Max length of scope: Ten Inches (10")
 - e No reticle limitations
 - f Focus ring or focus adapter allowed

Magazines

- 55 Any Double Stack type Magazine of the dimensions as currently issued Magazines may be used. No foreign material may be used to "tighten" the fit of any magazine in the housing of the Rifle
- 56 Foreign competitors use issued equipment.

Trigger

- 57 The following minimum trigger release weights are to be used:
- a R4/5, LM4/5 and Galil rifles minimum of 1.5kg
 - b International competitors - According to own service rifle standards, specifications must be submitted by Team Captain/Manager.
- 58 The method of testing to be used is as follows:
- a Place the weight on a flat, level surface.
 - b Ensure the weapon is safe and unloaded.
 - c Cock the action and set the change lever to "fire"
 - d Hold the weapon with the barrel vertical and apply the weight to the trigger.
 - e Slowly lift the weapon until the trigger, without being released carries the weight.
 - f In case of doubt a sheet of paper may be placed under the weight. If the paper can be removed without the hammer falling, the trigger is considered to have passed.

CONDUCT OF THE SHOOT

Squadding

- 59 Squadding will be done to ensure that the ranges and details are fully utilized according to range procedures.
- 60 Squadding at Nationals should be done as follows:
- i. Top 50 shooter on left, International shooter right, then*
 - ii. X class shooter left, A Class shooter right, then*
 - iii. A Class shooters left, B Class shooter right,*
 - iv. No one will be allowed to "ask" for a certain squadding or to be squadded with a specific person, except when a shooter makes use of someone else's firearm.*
 - v. No individual coaching allowed.*

Safety Precautions

- 61 The safety precautions prescribed in the SANDF Infantry training manuals must be adhered to at all times.
- 62 No competitors are to leave the firing line without having his/her weapon and magazines inspected and cleared by a range official.
- 63 Magazines may only be fitted to a weapon when ordered by the range officer.
- 64 No magazine is to be placed on a rifle without being on the firing point.
- 65 Dry firing or sighting with an unloaded weapon may only be conducted on the firing point, provided no one is in front of the firing point and the red flag is not displayed.
- 66 The Range Officer must coordinate the changing of details from the butts and ensure that no changing takes place during matches on the other ranges, unless they are in a safety arc.
- 67 If a competitor drops his ammunition in a rundown exercise it may not be retrieved by another person, except in team matches, when a team member may do so. In the event of a stoppage which cannot be solved immediately by the competitor, he/she must apply the safety catch and place the weapon on the ground with the muzzle facing the butts. Unloading of the rifle will take place only after the range has been cleared and under the supervision of the range/ officer.
- 68 During rundown matches the rifle must always be on safe when the competitor is moving and must be carried in such a manner that the muzzle always points towards the targets.

Range orders

- 69 All the competitors are to read and understand match conditions. As a general rule, range orders will be given in the following sequence:

Detail nr 1 on the firing line !

Prepare yourself with a magazine loaded with 10 rounds !

This is Match 2. 100m Rapid, Fig 12a, Standing Alert to Sitting, 1 exposure of 30 seconds

Standing alert, load !

Action ! ~ (8 seconds will be given to get into position)

Instant !

Watch and shoot, Watch and shoot !

Unload ! ~ (Shooter to stay in position)

Are there any protests ?

Stand Back with your magazine !

For inspection port arms !

Ease springs, order arms !

Record your scores !

Are there any challenges ?

Immediate action drills

- 70 During a stoppage, the competitor must do his own immediate action drills, i.e. place weapon on safe, remove the magazine, put rifle on fire, inspect, reload, action and if time allows, the competitor may continue firing according to match conditions.

Protests

- 71 Any claim or complaint by a competitor on a firing point is to be made immediately by way of protest to the range officer. If this consequent decision is disputed or if the protest is/cannot be dealt with immediately, it must be put in writing immediately by the competitor and handed in personally to the range officer who will convene the Range Committee for a decision.
- 72 During timed exposure matches:
- If the protest is for an incorrectly timed exposure of a target during a rapid match, and this is confirmed by an observer, the shooter is to be given the option to re-shoot.
 - If the protest is for the non-exposure or incorrectly timed exposure of a target during a snap match, and this is confirmed by an observer, there is to be an additional exposure(s) of the target for the time stipulated in the match.

Sight adjustment

- 73 Rifle sights may be adjusted at any time during a match provided that the orderly conduct of the match is not influenced in any way. No time allowance will be made for adjustments.

Weapon inspections

- 74 The range officer is authorized to order, at any time a thorough examination of any weapon by an armorer. If any unauthorized alterations or modifications are found it will be reported to the range officer and the competitor will appear before a disciplinary committee. This could lead to all points achieved on the previous (or current) matches being forfeited. If the stripping of the rifle involved the removal of the optical sight the shooter will be allowed to re-zero the weapon and adjust sights.
- 75 Re-zeroing of rifles will only be allowed when optic/sight has been removed, damaged, loosened or replaced due to breakage (to be confirmed by Armorer) or inspection as per Rule 74. Shooter will only be allowed to fire 10 rounds from the 100m, written consent from Range Officer or nominated Range Committee member is required.

Targets

- 76 Fig 11 V, 5, 4 Rectangles
- | | | |
|---|---|---------------------|
| V | ~ | 71mm x 115mm |
| 5 | ~ | 117mm x 190mm |
| 4 | ~ | 210mm x 378mm |
| 3 | ~ | Remainder of figure |
- 77 Fig 12a V, 5, 4 Rings
- | | | |
|---|---|---------------------|
| V | ~ | 73mm dia |
| 5 | ~ | 130mm dia |
| 4 | ~ | 300mm dia |
| 3 | ~ | Remainder of figure |



78 Fig 12a 400 5, 4, 3 Rings
 5 ~ 300mm dia
 4 ~ Remainder of figure
 3 ~ 800m dia



79 Fig 14 5 Ring
 5 ~ 130mm dia
 4 ~ Remainder of figure



NOTE: All scoring for individual and team matches will be in accordance of above.

Scoring

- 80 The stats office will issue score sheets with shooters names and squadding. Assistant range officers to confirm the names of the shooters on the firing line.
- 81 During deliberate and rapid/snap match sighting shots, each shot will be shown separately. The actual shot hole is to be indicated by a spotting disc. Colour blind shooters may request of the Range Officer/Safety Officer to order the Butts to mark the specific target with White spotters to indicate scoring shots and Red spotters to indicate multiple shots and misses.
- 82 Sighting shots are to be patched after having been shown and on order of the range officer via the butts officer.
- 83 If less than the maximum number of hits allowed is found, the butts officer or at least two two senior markers will be required to check the target to determine whether two or more shots have struck close together (also called double shots). This check must be done before spotting discs are placed in the shot holes.
- 84 The order to patch scoring shots will be given by the range officer via the butts officer. No holes will be patched or partially patched until the order is given.
- 85 During deliberate matches the shooter is not permitted to commence firing for score unless the second sighting shot has been patched.
- 86 When a shot touches the line between two divisions of the target, the competitor will be credited with the higher value.
- 87 A ricochet will count as a hit, if it hits a scoring area.
- 88 After the butt officer gives the command "score and mark", butt members will score the hits on the scoreboard, if there are not enough hits (e.g. 9), the assistant butts officer or two senior markers must be called to authorize and radio the shortage to the range officer. All hits must be spotted with red or white(for two or more hits) spotters. When the targets with the scoreboards and spotters are displayed, the assistant range officers will record the scores on the score sheets and confirm with the shooters. It is the sole responsibility of the shooter to confirm his score before he/she continues shooting or leaving the firing point.

89 Deliberate Matches

- a On completion of the match, scores will be dealt with as per rule 88
- b If a shot is not indicated after being fired, the competitor may request the range officer to have the target examined.
- c Each shot is indicated by a red spotting disc
- d The value will be indicated by means of a 100mm x 100mm red spotting disc according to the diagram:

0		3
4	V	5

- 90 Timed matches. In all other matches in which each shot is not individually signalled the scoring will be as per rule 88

Excess hits

- 91 When, in any match or series of matches, the total number of hits on a competitors target or targets exceeds the number of shots fired and no means of identifying these shots exists, all the hits will be signalled in the usual way. Misses don't count as hits. The procedure will be as follows:
- a If confirmed that the excess hit(s) were made as a result of the competitor or team firing more than the number of shots allowed, the score will be disallowed and the penalty of disqualification could be enforced.
 - b Should the number of hits not exceed three(3) hits more than the number of shots allowed, the score will be adjusted by subtracting firstly the lowest counting hit, then the highest counting hit and then the lowest counting hit.
 - c When the number of hits exceeds three(3) shots more than the number of shots allowed, the score would be cancelled and the shooter will re-shoot. A re-shoot will be as for the original shoot and could include:
 - i. Sighters, if any
 - ii. Previous movements, if any and/or
 - iii. the number of counting shots actually fired.
 - d When the competitor has to engage more than one target and there is no excess in the total number of hits but there are more hits on one particular target than allowed by the match conditions, the extra hits on the particular target will be counted out low, high, low until five scoring shots remain.
 - e Only the target(s) with an excess hit(s) is/are subject to the conditions in Rule 87 d.

Firing on the wrong target

- 92 A shooter who accidentally fires on the wrong target will forfeit all scores fired on the wrong target during that match.
- 93 A shooter firing on the wrong target in team context may not re-shoot, own team hits above 10 because of this error, will be counted out low, high until 10 scoring hits remain. The other teams target, 13 shot rule applies before a re-shoot is to take place.

Challenges

- 94 A challenge fee of R 20,00 will be deposited with the range officer when a challenge is made. If the challenge is upheld the fee will be returned to the shooter. The individuals working in the Butt on the challenged target will now pay the R20,00 to the Butts Officer. All challenge money is donated to the Zero Club.
- 95 During deliberate matches as in all other matches, the signalled value of a hit must be challenged before the next shot is fired at the same target. On receipt of a challenge fee the target is to be lowered and the butt officer will personally examine the target after which he is to do the following:
- a If the challenge is for a hit, the hit found or a miss will be signalled as usual.
 - b If the challenge is for a higher value, the correct value will be signalled.
- 96 During timed matches all spotting discs are to be removed and the butt officer is to personally examine the target. Spotting discs will then be replaced and the target, as well as corrected scoreboard, raised.

Ties

- 97 i Ties are to be decided by the amount of V's, then 5's, 4's and 3's achieved in a match. If the scores are still tied, a shoot-out will take place.
- ii If the Championship is tied, a shoot out will take place to decide the winner, the match to be shot is Match 8.

Misfires, stoppages and breakages

- 98 A competitor will be entitled to a re-shoot should a stoppage or misfire occur as a result of a breakage (Definition: when a part needs to be replaced for the rifle to function properly) of the rifle and/or working parts thereof or defective ammunition. The weapon must be examined by an armourer to confirm the cause of the stoppage or breakage. No allowance will be made for stoppage as a result of negligence or insufficient weapon maintenance.

Timing

- 99 A stopwatch is to be used for the timing of exposures and/or the duration of firing.
- 100 Whenever possible, target exposures for rapid, snap and rundown matches are to be timed by the butt officer.
- 101 During deliberate matches the competitor is allowed 30 seconds per shot, timed from the moment the target appears.
- 102 In a timed exposure the raising and lowering of targets is to be carried out as quickly as possible. In all types of matches the exposure will be timed from the moment the last target is up and stationary, until the time it is lowered.

Coaching

- 103 No coaching of any kind may be given to competitors during individual matches.
(Including team events which are fired concurrent with individual matches)
- 104 Coaching is allowed during team events (excluding team matches involving individual aggregates and Match 20)

Rifle firing positions

101 The firing positions are defined as follows:

a Prone

In the prone position the butt of the rifle must rest against the shoulder or armpit. At least one elbow must touch the ground. The magazine may rest on the ground or on the shooter's forearm. The pistol grip or hand holding the pistol grip may not touch the ground. The front hand may not touch the ground from the wrist up.

b Standing

In the standing position the butt of the rifle must rest against the shoulder or armpit with the body supported on both feet and with legs uncrossed. No other part of the body may touch the ground or a supporting object. The rifle will be held using both hands.

c Sitting

In the sitting position the butt of the rifle must rest against the shoulder or armpit with the weight of the body supported by the buttocks on the ground. Legs may be parted or crossed. The rifle will be held using both hands.

d Kneeling

In the kneeling position the butt of the rifle must rest against the shoulder or armpit with no part of the body, except the foot and the other leg from the knee downwards touching the ground. No other part of the body will touch the ground or any other supporting object.

e Squatting

In the squatting position the butt of the rifle must rest against the shoulder or armpit with the weight of the body supported on both feet and the knees bent. No other part of the body will touch the ground or any other supporting object.

f Standing Alert

In the standing alert position the butt of the rifle must be in the shoulder with the muzzle pointing in the direction of the shooter's target. The shooter may not be aiming/ looking through the sights.

MATCH CONDITIONS

INDIVIDUAL MATCHES

MATCH 1

DISTANCE	100m
TYPE	Snap
POSITION	Standing, Kneeling or Squatting
TARGET	Fig 12a
TIMING	5 Exposures of 5 seconds / Intervals of 5-10 seconds between exposures
ROUNDS	2 individually marked sighters, 10 for the record
PROCEDURE	a Competitors adopt the standing alert position with safety catches applied. b Sighting shots must be fired in the position chosen by the competitor for the match. Sighting shots to be fired separately and each sighting shot will be indicated by a disc. c When targets appear, competitors adopt the standing, kneeling or squatting position and fire two shots per exposure. d Competitors must return to the standing alert position between exposures. e Firing more shots per exposure than allowed for in the match conditions is not permitted. f Safety catches need not to be applied between exposures.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 2

DISTANCE	100m
TYPE	Rapid
POSITION	Sitting
TARGET	Fig 12a
TIMING	One exposure of 30 seconds
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the standing alert position with safety catches applied. b As targets appear, competitors adopt the sitting position and engage the target with 10 shots. c Safety catches may only be disengaged once the competitor is in the position which the exercise is fired.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 3

DISTANCE 200m
TYPE Sustained Fire
POSITION Prone
TARGET Fig 12a
TIMING One exposure of 90 seconds
ROUNDS 2 individually marked sighters, 10 for the record
PROCEDURE a Competitors adopt the prone position.
b Sighting shots to be fired separately and each sighting shot will be indicated by a disc.
c Targets will not be spotted or scored during the time limit.
d The ten scoring shots must be fired within the time limit.
SCORING V, 5, 4, 3
AWARDS Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 4

DISTANCE 200m
TYPE Snap
POSITION Prone
TARGET Fig 12a
TIMING 10 exposures of 3 seconds each, intervals of 5-10 seconds
ROUNDS 10 for the record
PROCEDURE a Competitors adopt the prone position.
b Competitors to engage the targets with one shot per exposure.
c Firing more shots per exposure than allowed for in the match conditions is not permitted.
d Safety catches need not to be applied between exposures.
SCORING V, 5, 4, 3
AWARDS Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 5

DISTANCE 200m
TYPE Rapid
POSITION Prone
TARGET Fig 12a
TIMING One exposure of 30 seconds
ROUNDS 10 for the record
PROCEDURE a Competitors adopt the standing alert position with safety catches applied.
b As targets appear, competitors adopt the prone position and engage the target with 10 shots.
c Safety catches may only be disengaged once the competitor is in the position which the exercise is fired.
SCORING V, 5, 4, 3
AWARDS Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 6

DISTANCE	200m
TYPE	Snap
POSITION	Prone
TARGET	Fig 12a
TIMING	5 Exposures of 5 seconds / Intervals of 5-10 seconds between exposures
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the prone position. b Competitors to engage the targets with two shots per exposure. c Firing more shots per exposure than allowed for in the match conditions is not permitted. d Safety catches need not to be applied between exposures.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 7

DISTANCE	300m
TYPE	Sustained Fire
POSITION	Prone
TARGET	Fig 11
TIMING	One exposure of 90 seconds
ROUNDS	2 individually marked sighters, 10 for the record
PROCEDURE	a Competitors adopt the prone position. b Sighting shots to be fired separately and each sighting shot will be indicated by a disc. c Targets will not be spotted or scored during the time limit. d The ten scoring shots must be fired within the time limit.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 8

DISTANCE	300m
TYPE	Rapid
POSITION	Prone
TARGET	Fig 11
TIMING	One exposure of 30 seconds
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the standing alert position with safety catches applied. b As targets appear, competitors adopt the prone position and engage the target with 10 shots. c Safety catches may only be disengaged once the competitor is in the position which the exercise is fired.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 9

DISTANCE	300m
TYPE	Snap
POSITION	Prone
TARGET	Fig 11
TIMING	10 exposures of 3 seconds each, intervals of 5-10 seconds
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the prone position. b Competitors to engage the targets with one shot per exposure. c Firing more shots per exposure than allowed for in the match conditions is not permitted. d Safety catches need not to be applied between exposures.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 10

DISTANCE	100m
TYPE	Snap
POSITION	Standing
TARGET	Fig 12a
TIMING	10 exposures of 3 seconds each, intervals of 5-10 seconds
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the standing alert position with safety catches applied. b When targets appear, competitors are to engage the targets with one shot per exposure. c Competitors must return to the standing alert position between exposures. d Firing more shots per exposure than allowed for in the match conditions is not permitted. e Safety catches need not to be applied between exposures.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 11

Stage 1

DISTANCE	200m
TYPE	Sustained Fire
POSITION	Sitting
TARGET	Fig 12a
TIMING	One exposure of 90 seconds
ROUNDS	2 individually marked sighters, 10 for the record
PROCEDURE	a Competitors adopt the sitting position. b Sighting shots to be fired separately and each sighting shot will be indicated by a disc. c Targets will not be spotted or scored during the time limit. d The ten scoring shots must be fired within the time limit.
SCORING	V, 5, 4, 3

Stage 2

DISTANCE 200m
TYPE Rapid
POSITION Sitting
TARGET Fig 11
TIMING One exposure of 25 seconds
ROUNDS 10 for the record
PROCEDURE a Competitors adopt the sitting position.
b When targets appear engage the target with 10 shots.
c Targets will not be spotted or scored during the time limit.
d The ten scoring shots must be fired within the time limit.
SCORING V, 5, 4, 3

Stage 3

DISTANCE 200m
TYPE Snap
POSITION Sitting
TARGET Fig 12a
TIMING 10 exposures of 3 seconds each, intervals of 5-10 seconds
ROUNDS 10 for the record
PROCEDURE a Competitors adopt the sitting position.
b Competitors to engage the targets with one shot per exposure.
c Firing more shots per exposure than allowed for in the match conditions is not permitted.
d Safety catches need not to be applied between exposures.
SCORING V, 5, 4, 3
AWARDS Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 12

Stage 1

DISTANCE 300m
TYPE Sustained Fire
POSITION Prone
TARGET Fig 11
TIMING One exposure of 90 seconds
ROUNDS 2 individually marked sighters, 10 for the record
PROCEDURE a Competitors adopt the prone position.
b Sighting shots to be fired separately and each sighting shot will be indicated by a disc.
c Targets will not be spotted or scored during the time limit.
d The ten scoring shots must be fired within the time limit.
SCORING V, 5, 4, 3

Stage 2

DISTANCE 300m
TYPE Rapid
POSITION Prone
TARGET Fig 11
TIMING One exposure of 30 seconds
ROUNDS 10 for the record
PROCEDURE a Competitors adopt the standing alert position with safety catches applied.
b As targets appear, competitors adopt the prone position and engage the target with 10 shots.
c Safety catches may only be disengaged once the competitor is in the position which the exercise is fired.
SCORING V, 5, 4, 3

Stage 3

DISTANCE	300m
TYPE	Snap
POSITION	Prone
TARGET	Fig 12a
TIMING	5 Exposures of 5 seconds / Intervals of 5-10 s between exposures
ROUNDS	2 Individually marked sighters, 10 for the record
PROCEDURE	a Competitors adopt the prone position. b Competitors to engage the targets with two shots per exposure. c Firing more shots per exposure than allowed for in the match conditions is not permitted. d Safety catches need not to be applied between exposures. e Sighting shots to be fired separately and each sighting shot will be indicated by a disc.
SCORING	V, 5, 4, 3

Stage 4

DISTANCE	300m
TYPE	Snap
POSITION	Prone
TARGET	Fig 12a
TIMING	10 Exposures of 3 seconds with irregular intervals over a 5 minutes period. At least 2 exposures have to be in the last minute.
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the prone position. b Competitors to engage the targets with one shot per exposure. c Firing more shots per exposure than allowed for in the match conditions is not permitted. d Safety catches need not to be applied between exposures.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 13

DISTANCE	300m
TYPE	Mixed Grill
POSITION	Prone
TARGET	Fig 12a and Fig 11
TIMING	One exposure of 10 seconds Fig 12a) and one exposure of 15 seconds(Fig 11)
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the prone position. b The Fig 12a target will be exposed for 10 seconds, then the Fig 11 target will be exposed for 15 seconds. c Any number of shots may be fired at any exposed target during the time limit.
SCORING	Hits on the Fig 12a will be scored as: V-bulls count as V-bulls, rest of scoring area as 5, rest of frame 0. Hits on the Fig 11 will be scored as V, 5, 4, 3 and 0
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 14

DISTANCE	100m
TYPE	Snap
POSITION	Standing then kneeling or squatting
TARGET	Fig 12a
TIMING	5 double exposures consisting of: one exposure of targets for 3 seconds with targets down for 2 seconds followed by an exposure of targets for 3 sec.
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the standing alert position. b When targets appear with the first exposure the competitor engages the target with one shot from the standing position, targets will then disappear for 2 seconds and then appear for another exposure of 3 seconds whereby competitors will engage the target with one shot from the kneeling or squatting position. Cycle of double exposures will be repeated 5 times with 5 second intervals between double exposures. c Firing more shots per exposure than allowed for in the match conditions is not permitted. d Safety catches need not to be applied between exposures.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 15

Stage 1

DISTANCE	200m
TYPE	Snap
POSITION	Sitting
TARGET	Fig 11
TIMING	5 Exposures of 5 seconds / Intervals of 5-10 s between exposures
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the sitting position. b Competitors to engage the targets with two shots per exposure. c Firing more shots per exposure than allowed for in the match conditions is not permitted. d Safety catches need not to be applied between exposures.
SCORING	V, 5, 4, 3

Stage 2

DISTANCE	200m
TYPE	Rapid
POSITION	Sitting
TARGET	1 Frame, 2 x Fig 11
TIMING	One exposure of 30 seconds
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the standing alert position with safety catches applied. b When targets appear, competitors adopt the sitting position and engage each target with 5 shots. c Safety catches may only be disengaged once the competitor is in the position which the exercise is fired. d Excess hits - Rule 91 paragraph d e The shooter squadded left will fire first.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 16

Stage 1

DISTANCE	300m
TYPE	Sustained Fire
POSITION	Prone
TARGET	Fig 11
TIMING	One exposure of 90 seconds
ROUNDS	2 individually marked sighters, 10 for the record
PROCEDURE	a Competitors adopt the prone position. b Sighting shots to be fired separately and each sighting shot will be indicated by a disc. c Targets will not be spotted or scored during the time limit. d The ten scoring shots must be fired within the time limit.
SCORING	V, 5, 4, 3

Stage 2

DISTANCE	300m
TYPE	Rapid
POSITION	Prone
TARGET	1 Frame, 2 x Fig 11
TIMING	One exposure of 30 seconds
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the standing alert position with safety catches applied. b When targets appear, competitors adopt the prone position and engage each target with 5 shots. c Safety catches may only be disengaged once the competitor is in the position which the exercise is fired. d Excess hits - Rule 91 paragraph d e The shooter squaddled left will fire first.
SCORING	V, 5, 4, 3

Stage 3

DISTANCE	300m, 200m, 100m
TYPE	Rundown
POSITION	300m - Prone, 200m - Sitting, 100m - Standing
TARGET	Fig 11
TIMING	One exposure of 20 seconds, targets down until Range Officer gives command "Watch, move and shoot", One exposure of 60 seconds, targets down until Range Officer gives command "Watch, move and shoot", One exposure of 60 seconds.
ROUNDS	10 for the record - 3 x Magazines loaded with 2, 4 and 4 rounds each
PROCEDURE	a Competitors adopt the standing alert position with rifles loaded and on safe. b When target(s) appear, adopt the prone position, action and engage target with 2 rounds. c On command unload and stand back for inspection. d On command "watch, move and shoot" the targets will appear, shooters advance to the next firing point, assume the correct position, load, action and engage their targets with the prescribed number of shots(300m x 2, 200m x 4 and 100m x 4) e The above procedure will be adopted at each subsequent firing point. f Rifles may only be loaded once the shooter is in the firing position. g Firing more shots per exposure than allowed for in the match conditions is not permitted. h The "dropped magazine" rule must be obeyed. (See Rule 64)
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 17

Stage 1

DISTANCE	400m
TYPE	Application
POSITION	Prone
TARGET	Fig 12
TIMING	30 seconds per shot
ROUNDS	2 individually marked sighters, 10 for the record
PROCEDURE	a Competitors adopt the prone position. b Sighting shots to be fired separately and each sighting shot will be indicated by a disc. c Shots for the record will be spotted and scored after each shot. d If not enough butt workers available, shooters 1 - 50 will fire in the first detail and 51 - 100 in the second detail.
SCORING	V, 5, 4, 3

Stage 2

DISTANCE	400m
TYPE	Sustained Fire
POSITION	Prone
TARGET	Fig 12
TIMING	One exposure of 90 seconds
ROUNDS	2 individually marked sighters, 10 for the record
PROCEDURE	a Competitors adopt the prone position. b Sighting shots to be fired separately and each sighting shot will be indicated by a disc. indicated by a spotting disc. c Targets will not be spotted or scored during the time limit. d The ten scoring shots must be fired within the time limit.
SCORING	V, 5, 4, 3

Stage 3

DISTANCE	400m, 300m, 200m, 100m
TYPE	Rundown
POSITION	400m - Prone, 300m - Sitting, 200m - Kneeling/Squatting, 100m - Standing
TARGET	Fig 12 at 400, Fig 12a at 300,200,100
TIMING	One exposure of 20 seconds, targets down until Range Officer gives command "Watch, move and shoot", One exposure of 60 seconds, targets down until Range Officer gives command "Watch, move and shoot", One exposure of 60 seconds, targets down until Range Officer gives command "Watch, move and shoot", One exposure of 60 seconds.
ROUNDS	10 for the record - 4 x Magazines loaded with 2, 2, 3 and 3 rounds each
PROCEDURE	a Competitors adopt the standing alert position with rifles loaded and on safe. b When target(s) appear, adopt the prone position, action and engage target with 2 rounds. c On command unload and stand back for inspection. d On command "watch, move and shoot" the targets will appear, shooters advance to the next firing point, assume the correct position, load, action and engage their targets with the prescribed number of shots(400mx2, 300mx2, 200mx3 and 100mx3) e The above procedure will be adopted at each subsequent firing point. f Rifles may only be loaded once the shooter is in the firing position. g Firing more shots per exposure than allowed for in the match conditions is not permitted. h The "dropped magazine" rule must be obeyed. (See Rule nr. 64)
SCORING	V, 5, 4, 3

Stage 4

DISTANCE	100m
TYPE	Snap
POSITION	Standing, Kneeling or Squatting
TARGET	Fig 12a
TIMING	10 exposures of 3 seconds each, intervals of 5-10 seconds
ROUNDS	10 for the record
PROCEDURE	a Competitors adopt the standing alert position with safety catches applied. b When targets appear, competitors adopt the standing, kneeling or squatting position and fire one shot per exposure. c Competitors must return to the standing alert position between exposures. d Firing more shots per exposure than allowed for in the match conditions is not permitted. e Safety catches need not to be applied between exposures. f Stage 4 will commence 3 minutes after completion of Stage 3.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal)

MATCH 18

CONDITION	a Rapid and Snap aggregates of matches 1,2,4,5,6,8,9,10,11.2,11.3, 12.2,12.3,12.4,14,15,16.2, and 17.4 from the barrel, irrespective of class.
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd-10th(Bronze medal).

MATCH 18 a: SANDF CHAMPION

CONDITION	a Aggregate individual scores of Match 20, 21a, 22 and 24.
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal) in the X, A and B Class.

MATCH 18 b: CAS LE ROUX CHAIN

CONDITION	a Aggregate score for the current and previous two years totals for match 19. b Closed competition - SA Shooters only
AWARDS	The Cas le Roux Chain for the highest aggregate score from the barrel, irrespective of class.

MATCH 19: SA CLOSED CHAMPION

CONDITION	a Aggregate for scores achieved by competitors in matches 1 - 17 b Closed competition - SA Shooters only
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd-10th(Bronze medal).

MATCH 19 a : SA INTERNATIONAL CHAMPION

CONDITION	a Aggregate for scores achieved by competitors in matches 1 - 17 b Closed competition - Only International Competitors
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd-10th(Bronze medal).

MATCH 19 b : SA VETERAN CHAMPION

CONDITION	a Aggregate for scores achieved by competitors in matches 1 - 17 b Closed competition - SA Shooters only
AWARDS	Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal).

MATCH 19 c : SA JUNIOR CHAMPION

- CONDITION a Aggregate for scores achieved by competitors in matches 1 - 17
b ***Closed competition - SA Shooters only***
- AWARDS Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal).

MATCH 19 d : SA LADIES CHAMPION

- CONDITION a Aggregate for scores achieved by competitors in matches 1 - 17
b ***Closed competition - SA Shooters only***
- AWARDS Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal).

MATCH 19 e : SA MASTERS CHAMPION

- CONDITION a Aggregate for scores achieved by competitors in matches 1 - 17.
b ***Closed competition - SA Shooters only***
- AWARDS Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal).

MATCH 19 f : SA A CLASS CHAMPION

- CONDITION a Aggregate for scores achieved by competitors in matches 1 - 17
b ***Closed competition - SA Shooters only***
- AWARDS Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal).

MATCH 19 g : SA B CLASS CHAMPION

- CONDITION a Aggregate for scores achieved by competitors in matches 1 - 17
b ***Closed competition - SA Shooters only***
- AWARDS Medals will be awarded for 1st(Gold medal), 2nd(Silver medal) and 3rd(Bronze medal).

TEAM MATCHES

MATCH 20

UNIT TEAM CHAMPIONSHIP

DISTANCE,	200m Sustained Fire - Prone
TYPE AND	200m Snap - Sitting
POSITION	300m Sustained Fire - Prone 300m Rapid - Prone 400m Sustained Fire - Prone
TARGET	200m - Fig 12a (Two frames with two targets per team) 300m - Fig 11 (Two frames with two targets per team) 400m - Fig 12 (Two frames with two targets per team)
ROUNDS	224 Per Team
CONDITIONS	a Teams consist of four(4) members b 200m Sustained Fire: Fig 12a, Prone, 1 x exp 90s, 10 Rounds, 2 x sighters (Match 3) 200m Snap: Fig 12a, Sitting 10 Exp 3s, 10 Rounds (Match 11 stage 3) 300m Sustained Fire: Fig 11, Prone, 1 x exp 90s, 10 Rounds, 2 x sighters (Match 7) 300m Rapid: Fig 11, Stand to Prone, 1 x exp 30s, 10 Rounds (Match 8) 400m Sustained Fire: Match 17.2, Fig 12a, Prone, 1 x exp 90s, 10 Rnds, 2 x sighters c Composite and International Teams can participate but will not qualify for awards. d No coaching allowed
SCORING	V, 5, 4, 3

AWARDS

Match 20 a

AWARDS

UNIT TEAM CHAMPIONSHIP

Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

Match 20 b

AWARDS

COMPOSITE(MIXED) TEAM CHAMPIONSHIP

No medals, teams only shoot alongside

Match 20 c

AWARDS

INTERNATIONAL TEAM CHAMPIONSHIP

No medals, teams only shoot alongside

MATCH 21

SENTRY TEAM MATCH

DISTANCE	300m
TYPE	Rapid
POSITION	Prone
TARGET	One 30cm x 30cm Falling plate, 2 x Frames of 2 x Fig 12a targets/team
TIMING	One exposure of 40 seconds
ROUNDS	40 per Team
PROCEDURE	<p>a One team member acts as sentry and adopts the prone position with his/her weapon in the instant condition.</p> <p>b Remaining team members adopt the standing alert position with weapons in the loaded condition. Safety catch applied.</p> <p>c When targets appear the sentry commence firing at the plate. Only once the plate has toppled, may the other team members adopt the prone position, perform action and commence firing at the target.</p> <p>d Teams not having toppled the plate are given a zero score irrespective of score on the target.</p> <p>e Team members are to engage their own targets with 10 shots.</p> <p>f No more than 10 hits per target allowed, Spotting discs will be shown with the scoreboard.</p>
CONDITION	Teams consist of 4 members from the same unit or composite and visiting international teams.
SCORING	5 points for plate, V, 5, 4, 3, 0 on frame
AWARDS	
Match 21 a	UNIT TEAM CHAMPIONSHIP
AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).
Match 21 b	COMPOSITE(MIXED) TEAM CHAMPIONSHIP
AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).
Match 21 c	INTERNATIONAL TEAM CHAMPIONSHIP
AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

MATCH 21a

SENTRY TEAM MATCH - IF NO FALLING PLATES AVAILABLE

DISTANCE	300m
TYPE	Rapid
POSITION	Prone
TARGET	2 x Frames of 2 x Fig 12a targets/team
TIMING	One exposure of 30 seconds
ROUNDS	40 per Team
PROCEDURE	<p>a Competitors adopt the standing alert position with safety catches applied.</p> <p>b As targets appear, competitors adopt the prone position and engage the target with 10 shots.</p> <p>c Safety catches may only be disengaged once the competitor is in the position which the exercise is fired.</p> <p>e Team members are to engage their own targets with 10 shots.</p> <p>f No more than 10 hits per target allowed.</p> <p>g Spotting discs will be shown with the scoreboard.</p>
CONDITION	Teams consist of 4 members from the same unit or composite and visiting international teams.
SCORING	V, 5, 4, 3
AWARDS	As per Match 21

MATCH 22

SNAP / RUNDOWN TEAM MATCH

Stage 1

DISTANCE	300m
TYPE	Snap
POSITION	Prone
TARGET	2 x Frames of 2 x Fig 11 targets per team
TIMING	10 exposures of 3 seconds each, intervals of 5-10 seconds
ROUNDS	40 per Team
PROCEDURE	a All team members adopt the prone position with safety catches applied. b When targets appear each team member is to engage their own target with 10 shots only. c No more than 10 hits per target allowed. d Spotting discs will be shown with the scoreboard.
CONDITION	Teams consist of 4 members from the same unit or composite and visiting international teams.
SCORING	V, 5, 4, 3, 0

Stage 2

DISTANCE	300m, 200m, 100m
TYPE	Rundown
POSITION	300m - Prone, 200m - Sitting, 100m - Standing
TARGET	Fig 11
TIMING	One exposure of 20 seconds, targets down until Range Officer gives command "Watch, move and shoot", One exposure of 60 seconds, targets down until Range Officer gives command "Watch, move and shoot", One exposure of 60 seconds.
ROUNDS	10 for the record - 3 x Magazines loaded with 2, 4 and 4 rounds each
PROCEDURE	a Competitors adopt the standing alert position with rifles loaded and on safe. b When target(s) appear, adopt the prone position, action and engage target with 2 rounds. c On command unload and stand back for inspection. d On command "watch, move and shoot" the targets will appear, shooters advance to the next firing point, assume the correct position, load, action and engage their targets with the prescribed number of shots(300m x 2, 200m x 4 and 100m x 4) e The above procedure will be adopted at each subsequent firing point. f Rifles may only be loaded once the shooter is in the firing position. g Firing more shots per exposure than allowed for in the match conditions is not permitted. h The "dropped magazine" rule must be obeyed. (See Rule 64)
SCORING	V, 5, 4, 3

AWARDS

Match 22 a

AWARDS

UNIT TEAM CHAMPIONSHIP

Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

Match 22 b

AWARDS

COMPOSITE(MIXED) TEAM CHAMPIONSHIP

Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

Match 22 c

AWARDS

INTERNATIONAL TEAM CHAMPIONSHIP

Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

MATCH 23

CLOSE QUARTER BATTLE TEAM MATCH

DISTANCE	100m, 75m, 50m, 25m
TYPE	100m - Rapid, 75m - Rapid, 50m - Snap, 25m - Snap
POSITION	100m Sitting, 75m Kneeling/Squatting, 50m Standing, 25m Standing
TARGET	Stage 1: 100m Fig 11 x 4 Stage 2: 75m Fig 12a x 4 Stage 3: 50m Fig 14 x 4 Stage 4: 25m Fig 14 x 4
TIMING	Stage 1: One exposure of 25 seconds Stage 2: One exposure of 25 seconds Stage 3: 5 exposures of 3 seconds each with 5 second intervals Stage 4: 3 exposures of 3 seconds each with 5 second intervals
ROUNDS	160 per Team
PROCEDURE	Stage 1: 100m Rapid a Team members adopt the standing alert position with safety catches applied. b When targets appear, competitors adopt the sitting position and engage the target with 10 shots. c Safety catches must be applied before movement between stages. Stage 2: 75m Rapid a Team members adopt the standing alert position with safety catches applied. b When targets appear, competitors adopt the kneeling or squatting position and engage the target with 10 shots. c Safety catches must be applied before movement between stages. Stage 3: 50m Snap a Team members adopt the standing alert position with safety catches applied. b When targets appear, competitors engage the target with 2 shots per exposure from the standing position. c Team members must return to the standing alert position between exposures. d Firing more shots per exposure than allowed for in the match conditions is not permitted. e Safety catches need not to be applied between exposures. f Safety catches must be applied before movement between stages. Stage 4: 25m Snap a Team members adopt the standing alert position with safety catches applied. b When targets appear, competitors engage the target with any number of shots from the standing position. c Team members must return to the standing alert position between exposures. d Safety catches need not to be applied between exposures. e Safety catches must be applied before movement between stages.
CONDITION	Teams consist of 4 members from the same unit or composite and visiting international teams. This is a continuous exercise and each competitor must have 4 magazines. Stage 1 and 2 (V, 5, 4, 3), Stage 3 and 4 (5, 4)
SCORING	
AWARDS	UNIT TEAM CHAMPIONSHIP
Match 23 a AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).
Match 23 b AWARDS	COMPOSITE(MIXED) TEAM CHAMPIONSHIP Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).
Match 23 c AWARDS	INTERNATIONAL TEAM CHAMPIONSHIP Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

MATCH 24

COUNTER TERRORIST TEAM MATCH

DISTANCE	200m
TYPE	Snap
POSITION	Standing, Kneeling or Squatting
TARGET	2 x Frames of 2 x Fig 11 targets per team
TIMING	10 exposures of 3 seconds each, intervals of 5-10 seconds
ROUNDS	40 per Team
PROCEDURE	a When targets appear, competitors adopt the standing, kneeling or squatting position and fire one shot per exposure. b Competitors must return to the standing alert position between exposures. c Firing more shots per exposure than allowed for in the match conditions is not permitted. d Safety catches need not to be applied between exposures. e No more than 10 hits per target allowed. f Spotting discs will be shown with the scoreboard.
CONDITION	Teams consist of 4 members from the same unit or composite and visiting international teams.
SCORING	V, 5, 4, 3
AWARDS	
Match 24 a	UNIT TEAM CHAMPIONSHIP
AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).
Match 24 b	COMPOSITE(MIXED) TEAM CHAMPIONSHIP
AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).
Match 24 c	INTERNATIONAL TEAM CHAMPIONSHIP
AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

MATCH 25

INTER REGIONAL TEAM MATCH - LUYT TROPHY

DISTANCE,	100m Snap, Standing, Kneeling or Squatting
TYPE AND	200m Snap, Sitting
POSITION	300m Sustained Fire, Prone 300m Snap, Prone
TARGET	100m - 2 x Frames of Fig 12a 200m - 2 x Frames of Fig 12a 300m - 2 x Frames of Fig 11
ROUNDS	44 Per Team Member
PROCEDURE	a 100m Snap: Match 1, Fig 12a, Stand to Kneel/Stand, 5 Exp x 5s, 12 Rounds, 2 x Sighters 200m Snap: Match 11.3, Fig 12a, Sitting, 10 Exp 3s, 10 Rounds 300m Sustained Fire: Match 7, Fig 11, Prone, 1 x exp 90s, 12 Rounds, 2 x sighters 300m Snap: Match 9, Fig 11, Prone, 10 Exp 3s, 10 Rounds b Coaching is allowed
CONDITION	Teams consist of Regular Force Members in a region, Reserve Force Members in a Region, SAPS Members in a Region or DCS Region. Participation reserved for domestic teams only
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medals), 2nd(Silver medals) and 3rd(Bronze medals) according to the total of team members.

MATCH 25 a : LUYT TROPHY: SANDF Regular Force(6) in a SANDF Region

CONDITIONS As per Match 25

MATCH 25 b : LUYT TROPHY: SANDF Reserve Force(8+2) in a SANDF Region

CONDITIONS As per Match 25

MATCH 25 c : LUYT TROPHY: 4 x members SAPS from same Province

CONDITIONS As per Match 25

MATCH 25 d : LUYT TROPHY: 4 x members DCS from same Province

CONDITIONS As per Match 25

MATCH 26

DPPC MATCH (Defence, Police, Prisons, Civilians)

DISTANCE 300m
POSITION Stage 1 - Sustained Fire - Prone
Stage 2 - Rapid, Standing alert to Prone
Stage 3 - Snap. Prone
TARGET 4 x Frames of Fig 11
ROUNDS 256 per Team
PROCEDURE Stage 1 - Sustain, Match 7, Fig 11, Prone, 1 x exp 90s, 12 Rounds, 2 x sighters
Stage 2 - Rapid, Match 8, Fig 11, Stand to Prone, 1 Exp 30s, 10 Rounds
Stage 3 - Snap, Match 9, Fig 11, Prone, 10 Exp 3s, 10 Rounds
CONDITION a Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager from the SANDF Regular Force, SANDF Reserve Force, SAPS, DCS and PCRC
b Team Coach/Manager to wear approved webbing and uniform.
SCORING V, 5, 4, 3
AWARDS Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals) and 3rd(10xBronze medals).

MATCH 27

FALLING PLATES TEAM MATCH

DISTANCE 200m
POSITION Prone
TARGET 8 x 30cm x 30cm Plates per Team
ROUNDS 40 Per Team
PROCEDURE a Team members to adopt prone position on the 300m firing point with rifles in loaded condition, safety catches applied.
b At the signal from the range personnel team members advance to the 200m firing point, carry out action only when both knees are on the ground and engage the plates from the prone position.
c Time will be kept starting at the signal until the last plate in the team lane is down. All unfired rounds must be handed to the range personnel. Each unfired round is worth 0.5 seconds which will be deducted from the time achieved to determine a final score.
CONDITION - Teams consist of 4 members as per Unit Teams, Composite Team or International Team
- Only one Team per unit may be entered.
SCORING Total time less 0.5 seconds per round handed back.
AWARDS Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

MATCH 28

INVITATION MATCH (Fired concurrently with Match 29)

DISTANCE, TYPE AND POSITION	Stage 1 - 100m Snap, Standing, Kneeling or Squatting Stage 2 - 200m Rapid, Sitting Stage 3 - 300m Sustained Fire, Prone Stage 4 - 300m Snap, Prone
TARGET	Stage 1 - 100m - 2 x Frames of Fig 12a Stage 2 - 200m - 2 x Frames of Fig 11 Stage 3 - 300m - 2 x Frames of Fig 11 Stage 4 - 300m - 2 x Frames of Fig 12a
ROUNDS	352 per Team
PROCEDURE	a Stage 1 - 100m Snap: Match 1, Fig 12a, Stand to Kneel, 5 Exp 5s, 12 Rnds, 2 x Sighters Stage 2 - 200m Rapid, Match 15.2, 2 x Fig 11, Stand to sit, 1 Exp x 30s, 10 x Rnds Stage 3 - 300m Sustained Fire: Match 7, Fig 11, Prone, 1 x exp 90s, 12 Rnds, 2 x sighters Stage 4 - 300m Snap, Match 12.3, Fig 12a, Prone, 5 x Exp of 5s, 12 Rounds + 2 Sighters b Coaching is allowed
CONDITION	- Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager who at the time of the Championship have been classified as Veteran, Master or Junior. One team of each class will compete, Team captain/Manager need not be in the required class. - Team Coach/Manager to wear approved webbing and uniform.
SCORING AWARDS	V, 5, 4, 3 Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals) and 3rd(10xBronze medals).

MATCH 29

INTERNATIONAL TEAM MATCH

DISTANCE, TYPE AND POSITION	Stage 1 - 100m Snap, Standing, Kneeling or Squatting Stage 2 - 200m Rapid, Sitting Stage 3 - 300m Sustained Fire, Prone Stage 4 - 300m Snap, Prone Stage 5 - 400m Sustained Fire, Prone Stage 6 - 400m Rundown, 400m Prone, 300m Sitting, 200m Kneeling or Squatting, 100m Standing
TARGET	Stage 1 - 100m - 2 x Frames of Fig 12a Stage 2 - 200m - 2 x Frames of Fig 11 Stage 3 - 300m - 2 x Frames of Fig 11 Stage 4 - 300m - 2 x Frames of Fig 12a Stage 5/6 - 400m - 2 x Frames of Fig 12
ROUNDS	528 per Team
PROCEDURE	a Stage 1 - 100m Snap: Match 1, Fig 12a, Stand to Kneel, 5 Exp 5s, 12 Rnds, 2 x Sighters Stage 2 - 200m Rapid, Match 15.2, 2 x Fig 11, Stand to sit, 1 Exp x 30s, 10 Rnds Stage 3 - 300m Sustained Fire, Match 7, Fig 11, Prone, 1 x exp 90s, 12 Rnds, 2 x sighters Stage 4 - 300m Snap, Match 12.3, Fig 12a, Prone, 5 x Exp of 5s, 12 Rnds + 2 Sighters Stage 5 - 400m Sustain Fire: Match 17.2, Fig 12, Prone, 1 x 90s, 12 Rnds, 2 x sighters Stage 6 - 400m Rundown as per Match 17 stage 3 b Coaching is allowed
CONDITION	- Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager . - Only 1 Team per country may compete - Team Coach/Manager to wear approved webbing and uniform.
SCORING AWARDS	V, 5, 4, 3 for Stages 1 - 4 and 6; 5, 4, 3 for Stage 5 Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals) and 3rd(10xBronze medals).

MATCH 29 a

SOUTH AFRICAN TEAMS MATCH

- CONDITION - Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager .
- Match is fired concurrently with Match 29
- Team Coach/Manager to wear approved webbing and uniform.
- To be fired by SA "A", SA "B", SA "C" and Presidents Team
- AWARDS Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals) and 3rd(10xBronze medals).

MATCH 30

INTER PROVINCIAL A-TEAM MATCH

- DISTANCE 300m
- POSITION Stage 1 - 300m Sustained Fire, Prone
Stage 2 - 300m Rapid, Standing alert to Prone
Stage 3 - 300m Snap, Prone
Stage 4 - 300m Snap, Prone
- TARGET Stage 1 - 300m - 2 x Frames of Fig 11
Stage 2 - 300m - 2 x Frames of Fig 11
Stage 3 - 300m - 2 x Frames of Fig 11
Stage 4 - 300m - 2 x Frames of Fig 12a
- ROUNDS 352 per Team
- PROCEDURE a Stage 1 - 300m Sustained Fire, Match 7, Fig 11, Prone, 1 x exp 90s, 12 Rnds, 2 x sighters
Stage 2 - Rapid, Match 8, Fig 11, Stand to Prone, 1 Exp 30s, 10 Rnds
Stage 3 - Snap, Match 9, Fig 11, Prone, 10 Exp 3s, 10 Rnds
Stage 4 - 300m Snap, Match 12,3, Fig 12a, Prone, 5 x Exp of 5s, 12 Rounds + 2 Sighters
b Coaching is allowed
- CONDITION - Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager .
- Team composition must comprise of one Black/Coloured/Indian **shooting** member
- Only 1 Team per Province
- Team Coach/Manager to wear approved webbing and uniform.
- SCORING V, 5, 4, 3
- AWARDS Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals) and 3rd(10xBronze medals).

MATCH 30 a

INTER PROVINCIAL B TEAM MATCH

- DISTANCE As per Match 30
- POSITION As per Match 30
- TARGET As per Match 30
- PROCEDURE As per Match 30
- CONDITION - Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager .
- Team composition must comprise of two Black/Coloured/Indian **shooting** members
- Only 1 Team per Province, **B Team can not be entered if no A Team entered**
- Team Coach/Manager to wear approved webbing and uniform.
- SCORING V, 5, 4, 3
- AWARDS Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals) and 3rd(10xBronze medals).

CRITERIA FOR SELECTION (National Teams)

- a Current National Championship Position**
- b Cas le Roux Chain – Historical Performance, preceding 3 years**
- c Preceding year's Provincial Championships results**
- d Attendance and performance at National Practice Groups**
- e Performance in previous teams (Team shooting ability)**
- f Physical Fitness**
- g Ability to Coach and be Coached**
- h If a “newcomer” he/she must finish in the top three (3) positions at the National Championship to be considered. All other criteria must also be fulfilled.**
- i Consistent Performance at National and Provincial Championships will lead to inclusion in the National Practice Groups.**
- j Social Attributes:**
 - Compatibility to a Team**
 - Attitude to Management**
 - Attitude and conduct at Provincial level.**
 - Conduct on the range, in the butts and socially**
 - Professional Image**
 - Ambassadorship – Provincially, Nationally and Internationally**

Notes regarding above criteria:

- a These criteria are a guide for consideration when choosing members of the NATIONAL TEAMS.**
- b Ability to coach and be coached and Social Attributes are not quantifiable and such are to be noted by prospective team members and attention paid thereto.**
- c The selector's decisions will be final and no discussion will be entered into.**
- d Neither the Selectors nor the President are obliged to discuss Selections or Omissions with any party.**
- e The President, SA Masters, SA Veteran and SA Junior Teams are selected on scores achieved at the current National Championship.**

National Team - SA Protea Badge

Below the badge the following wording will appear:

"SHOOTING"

- SA A Team - SA Combat Rifle Badge in Gold**
- SA B Team - SA Combat Rifle Badge in Silver**
- SA C Team - SA Combat Rifle Badge in Bronze**

Between the laurel branches at the top will be:

A, B or C

Below the above badges the following wording will appear:

"COMBAT RIFLE"

President's Team - SA Combat Rifle Badge in Green

Below the badge the following wording will appear:

COMBAT RIFLE
PRESIDENT TEAM

- Junior Team - SA Combat Rifle Badge in Silver**
- Veteran Team - SA Combat Rifle Badge in Silver**
- Masters Team - SA Combat Rifle Badge in Silver**

Below the above badges the following wording will appear:

COMBAT RIFLE or COMBAT RIFLE or COMBAT RIFLE
VETERAN JUNIOR MASTER

NOTES